All Materials Copyright 2003 WorldWorks Games



**Difficulty Rating: (Easy)** Risers happen to be one of the most versatile elements to the CaveWorks system. Used in tandem with the "CLIP-IT" and "Weighting" systems (See "Beginners Guide") you can create sturdy, complex, multi leveled terrain. They're easy to build and a ton of fun to design with!

**Recommended Duplications:** Just keep building them! The more you have, the more diverse and amazing your caverns will become!

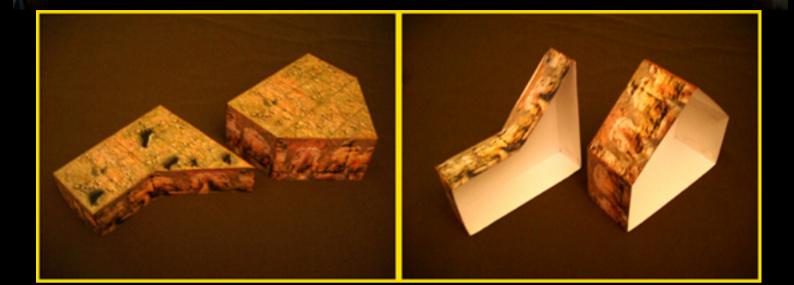
## <u>Steps</u>

WORLOWORKS OTM

- Cut, score and fold where marked. It is important to be as accurate as possible with your scoring to prevent misaligned pieces. (Please read the "Beginners Guide" for proper cutting and scoring methods)
- Glue the four main tabs to the inside of the opposing walls and your done! (See above photos)

**Edging Color: Brown felt** (What is "Edging"? Refer to the "Beginners Guide" included with this model set)

All Materials Copyright 2003 WorldWorks Games



**Difficulty Rating: (Easy)** Risers happen to be one of the most versatile elements to the CaveWorks system. Used in tandem with the "CLIP-IT" and "Weighting" systems (See "Beginners Guide") you can create sturdy, complex, multi leveled terrain. They're easy to build and a ton of fun to design with!

**Recommended Duplications:** Just keep building them! The more you have, the more diverse and amazing your caverns will become!

## <u>Steps</u>

MORLOWORKS

©TM

- Cut, score and fold where marked. It is important to be as accurate as possible with your scoring to prevent misaligned pieces. (Please read the "Beginners Guide" for proper cutting and scoring methods)
- Glue the main tabs to the inside of the opposing walls and your done! (See above photos)
- There is an extra piece for the low jagged riser which must be attached separately after the main section is complete.

**Edging Color: Brown felt** (What is "Edging"? Refer to the "Beginners Guide" included with this model set)